ST. THOMAS' SCHOOL Specimen Question Paper CLASS – II COMPUTER STUDIES

<u>Name</u>		Secti	Section Ro		<u>ll No</u>	
Time: 2 Hrs. GENERAL INSTRUCTIONS:- *Read the questions carefully. * Write the answers in given space only. *Maintain neat handwriting.					M.N	I-80
						2
Q1. Choose and write the correct option					(6))
1. To dis	splay the propert	ies of s	selected iter	n, we press.		
(a)	Left click	()	(b) right click	()
(c)	Double click	()	(d) none of these	()
2. To sel	lect and execute	an iten	ı, we use	:10)		
(a)	Left click	()	(b) right click	()
(c)	Double click	()	(c) None of these	()
3. Maxir	num button chan	ige to _	but	tton.		
(a)	Paint	6		(b) restore	()
(c)	Shape	()	(d) maximize	()
4. We ca	nn draw different		using sha	ipes tool.		
(a)	Colours	()	(b) paint	()
(c)	Minimize	()	(d) Shapes	()
5.	helps us to or	rganise	e files in the	computer.		
(a))	(b) File explorer	()
(c)	MS paint	()	(d) Saving a File	()
6. To	the paint wi	indow,	just click o	n the close button.		
(a)	Save as	()	(b) close	()
(c)	File	()	(d) save	()

${\bf Q2.Writewhether}$	the foll	lowing statements are true or false.	(8)		
1. File Explorer is the	e file m	anagement application used by windov	vs operating		
system.			()		
2. When we open a n	new file	in any software, it have a by default na	me. ()		
3. There are different shapes in the shape tool of MS Paint. (
4. Paint software is also known as MS Paint.					
5. We cannot draw c	olour a	nd edit pictures in paint software.	()		
6. Right click is used	to selec	ct and execute a program.			
7. A mouse is used to	o drag a	nd drop an object to another location.			
8. A mouse is a point	ing dev	rice.			
Q3. Fill in the blank	KS.		(11)		
1. The by default na	me of a	new file in paint is			
2. We can draw shap	es in th	ne			
3. A mouse helps us	to selec	et on the screen.			
4. Pressing a mouse	button	gently is called			
5. A mouse is a		device.			
6. A mouse contains		buttons.			
7. File management	helps u	s to files in the compute	er.		
8. Pressing a mouse	button	gently is called			
		to button.			
		pictures in			
11. A computer is an		machine.			
Q4. Rearrange the	followi	ng jumbled words: -	(6)		
1. S O T O L	=				
2. N T B U T O	=				
3. E O M U S	=				
4. ZIIM M N I E	=				
5. T T L I E N U D	=				
6 EMDIA	_				

Q5. Complete the following spellings:- (9					
1. D _ C _ M _ N _ S	2. S _ A P _				
3. P _ C _ U R _	4. D _ A _ G I _ G				
5. W _ N _ O W	6. K_Y B_A				
7. MS_	8. A I R T_				
9. P _ SSWD					
Q6. Name the following:- 1. Where do we fix the tail of the mouse? Ans					
2. What is the another name of paint s	software?				
Ans					
3. What do we call pressing a mouse b	outton gently?				
Ans					
4. The wheel on mouse between left and right button?					
Ans.					
5. Files are grouped in.					
Ans.					
6. Each document in the form of text,	picture or music is called.				
Ans.					
Q7. Draw the pictures of the tools given below: (4)					
1. Pencil tool 2. Eraser	cool				

Q8. Answer these questions in short:-	(8)
1. What is a click?	
Ans	
2. What is maximise button?	
3. Why do we give name to our file?	192
Ans	
	00
4. Write the name of any four places where we use compu	ter.
Ans	
5. Which is the main storage device?	
Ans	
7. Name the devices used to store computer data?	
Ans	
7. Which storage device is small in size?	
Ans.	
8. Write any two features of computer.	
Ans	
Q9. Match the following with the correct answers.	(6)
(students will Match pictures with their correct names)	
Q10. Write full forms.	(4)
1. DVD-	
2. RAM- 3. CPU-	
4. CD-	

Q11. Answer these questions:-	(12)
1. What is dragging?	
Ans	
2. Write the steps of saving a file?	
Ans	
	70,
3. What is specifying a path?	
Ans.	(0),
4. What is a file?	
Ans.	
